

Half Day: Potential Agenda Joyful Literacies Pedagogy

- 8:30-11:30 HST time
- 8:30-8:40 Introductions to presenters
- 8:40-9:00 Getting to Know You: Reflecting on Multiple Literacies within Teachers' Classroom
- Teachers will answer the questions, *In what ways (through activities, through discussion, etc.) do you connect to students' literacies outside of school?*
- 9:00-9:30 Defining Joyful Literacies Pedagogy and Unit Design
 - Define Joyful literacies pedagogy
 - Unit Design Explanation
 - Reflection
 - Critical Exploration
 - Action
- 9:30-11:00 Two Unit Pathways: Literacy of Gaming and Pop Culture Literacies
 - Teachers will split into group to work with one of the presenters to adapt either the literacy of gaming unit or the pop culture literacies unit into their curriculum.
 - Reviewing the units and each stage
 - Exploring what texts from their MyPerspectives curriculums might work with the units
 - Connecting the units to Hawaii State Literacy Standards
- 11:00-11:15 Reporting Out Learning
 - Groups will come back together to discuss what they created and how they adapted the activities within the joyful literacies chapter they chose.
- 11:15-11:30 Wrap Up
 - Questions
 - Final Thoughts

Participants will receive:

- The slideshow with links embedded to activities throughout
- A Google Doc with unit activities